

Xtreme Racing Data Disks

Instructions

Installation

IMPORTANT

If you have installed any version of Xtreme Racing other than the version contained on the original disks (v1.0), you must delete it. You should then re-install the original Xtreme Racing disks. This Data-Disk upgrade ONLY works on the original version of Xtreme Racing.

There is a hard drive installation script on the XTR4 disk. To install just double click the HDInstall icon on the XTR4 disk and follow the on screen prompts. The one script will install both the Upgrade & Tracks and the Editor.

Users with only 2 megs of ram may find that the game doesn't work due to insufficient memory. If this happens you should reset the machine and hold down both mouse buttons before to bring up the boot menu. You should then select "Boot with no start-up". Once the machine has booted you will shown a prompt. To run Xtreme racing type:

CD <directory>

XtremeRacing

where <directory> is the location of the XTR directory.

Floppy Drive

Boot up Workbench disk, then open up a shell (CLI) and then you type the following:

Resident C:Copy

Resident C:Delete

Resident C: RequestChoice

Copy XTR4:Objects/Flame Barrel.obj RAM:

Copy RAM:FlameBarrel.objXTR5:Objects/

Copy XTR5:Objects/Elvis.obj RAM:

Copy XTR5:Objects/ElvisDie.obj RAM:

Copy XTR5:Objects/WBAFan.obj RAM:

Copy XTR5:Objects/WBAFanDie.obj RAM:

Copy RAM:Elvis.obj XTR2:Objects/

Copy RAM:ElvisDie.obj XTR2:Objects/

Copy RAM:WBAFan.obj XTR2:Objects/

Copy RAM:WBAFanDie. obj XTR2:Objects/